PROJECT REPORT

1. Introduction
   1. **project summary**

online shopping has become very popular these days because people find it convenient and easy to shop from their home or office. People can save their time and energy by purchasing products online with some discounts. The offers on the internet can be easily compared, and the buyer can buy the product according to their favorable conditions like price, quality and other discounts for their individual needs. The next generation of mobile phone like smartphones has opened the new paths of using specially designed apps. We have most of the companies making use of this trend of getting their company products available on their website for sale, to be accessed via the app. They are also coming out with some great offers to attract customers to download and use their apps more rather than accessing their website.

* 1. **problem statement**

There are a lot of websites on the internet whereby it offers a variety of products and services for the consumer can find and buy online such as shoes, dresses, and so on. The online also provides some of the services which are paying bills online, booking a transport ticket, and more. In this research, we are looking at the problem addressed in this research which is the view of online shopping by consumers

* 1. **objectives**

the main objective of the inline shopping system is to manage the details of shopping and, internet, payments, bills, customers. It manages all the information about shopping, products, customer, shopping. The project is totally built at administrative end and thus only the administrator is guaranteed the access.

* 1. **project rationale**

1. Methodologies and methods
   1. **data collection and methodology**
   2. **Tools to be used**

**2.2.1 hardware tools**

**2.2.2 software tools**

3. System analysis and design

**3.1. Requirements specification**

**3.1.1. Functional requirements**

**3.1.2. Data requirements**

**3.1.3. User requirements**

**3.1.4 Security requirements**

**3.1.5 Non-functional requirements**

**3.2. System design**

**3.2.1. System overall architecture**

**3.2.2. System information flow**

4. System implementations

**4.1. Landing page**

**4.2. Login page**

**4.3. contact page**

**4.4. sign up page**

**4.5. service page**

**5. Conclusion**

**6. Recommendation**

**7. Appendix**